

Package: semantic.dashboard (via r-universe)

October 12, 2026

Type Package
Title Dashboard with Fomantic UI Support for Shiny
Version 0.2.1
Description It offers functions for creating dashboard with Fomantic UI.
BugReports <https://github.com/Appsilon/semantic.dashboard/issues>
Encoding UTF-8
License MIT + file LICENSE
Imports utils, shiny (>= 0.12.1), shiny.semantic (>= 0.3.3),
htmltools, glue, checkmate
Suggests covr, knitr, lintr, markdown, rcmdcheck, rmarkdown,
shinydashboard, testthat
RoxygenNote 7.2.1
VignetteBuilder knitr
Config/pak/sysreqs cmake make libuv1-dev zlib1g-dev
Repository <https://appsilon.r-universe.dev>
Date/Publication 2024-04-18 20:47:14 UTC
RemoteUrl <https://github.com/appsilon/semantic.dashboard>
RemoteRef HEAD
RemoteSha e2a29e546b0e792cfa61b374cb09f4168063defa

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box	<i>Create a box.</i>
-----	----------------------

Description

Create a box with additional UI elements.

Usage

```
box(  
  ...,  
  title = NULL,  
  color = "",  
  ribbon = TRUE,  
  title_side = "top right",  
  collapsible = TRUE,  
  width = 8,  
  id = NULL,  
  collapse_icon = "minus",  
  expand_icon = "plus"  
)
```

Arguments

<code>...</code>	UI elements to include within the box.
<code>title</code>	Label of the box.
<code>color</code>	Color of the box. One of <code>c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")</code>
<code>ribbon</code>	Should label be presented as ribbon.
<code>title_side</code>	Side of a label. One of <code>c("top", "bottom", "top left", "top right", "bottom left", "bottom right")</code> if <code>ribbon = FALSE</code> , or one of <code>c("top left", "top right")</code> if <code>ribbon = TRUE</code>
<code>collapsible</code>	Should minimize button be added to label.
<code>width</code>	Width of the box.
<code>id</code>	ID of the box.
<code>collapse_icon</code>	Icon class to be used for collapsing (when <code>collapsible = TRUE</code>).
<code>expand_icon</code>	Icon class to be used for expanding (when <code>collapsible = TRUE</code>).

Value

A box that can be passed to [dashboardBody](#)

Examples

```
box(title = "Sample box", color = "blue", width = 11,
    "This is a box content"
)
```

column	<i>Create a column.</i>
--------	-------------------------

Description

Create a column with additional UI elements.

Usage

```
column(width, ...)
```

Arguments

<code>width</code>	Width of the column. Between 1 and 16.
<code>...</code>	UI elements to include within the column.

Value

A column that can be passed to [dashboardPage](#)

dashboard_body	Create a body of a dashboard.
----------------	-------------------------------

Description

Create a body of a dashboard with tabs and other additional UI elements.

Usage

```
dashboard_body(..., class = "")
```

```
dashboardBody(..., class = "")
```

Arguments

...	UI elements to include within the body.
class	CSS class to be applied to the container of dashboardBody. Note it's not the <body> tag.

Value

A tab that can be passed to [dashboardPage](#)

Functions

- `dashboardBody()`: Create a body of a dashboard (alias for `dashboard_body` for compatibility with `shinydashboard`)

Examples

```
if(interactive()){

  library(shiny)
  library(semantic.dashboard)

  ui <- dashboardPage(
    dashboardHeader(color = "blue"),
    dashboardSidebar(side = "left", size = "thin", color = "teal",
      sidebarMenu(
        menuItem(tabName = "tab1", "Tab 1"),
        menuItem(tabName = "tab2", "Tab 2")))
    dashboardBody(tabItems(
      tabItem(tabName = "tab1", p("Tab 1")),
      tabItem(tabName = "tab2", p("Tab 2"))))
  )

  server <- function(input, output) {
  }
```

```
    shinyApp(ui, server)
  }
```

`dashboard_header`*Create a header of a dashboard.*

Description

Create a header of a dashboard with other additional UI elements. Hint: use `shiny::tagList()` if you want to add multiple elements in left / center or right.

Usage

```
dashboard_header(
  ...,
  left = NULL,
  center = NULL,
  right = NULL,
  title = NULL,
  titleWidth = "thin",
  logo_align = "center",
  logo_path = "",
  color = "",
  inverted = FALSE,
  disable = FALSE,
  show_menu_button = TRUE,
  menu_button_label = "Menu",
  class = ""
)

dashboardHeader(
  ...,
  left = NULL,
  center = NULL,
  right = NULL,
  title = NULL,
  titleWidth = "thin",
  logo_align = "center",
  logo_path = "",
  color = "",
  inverted = FALSE,
  disable = FALSE,
  show_menu_button = TRUE,
  menu_button_label = "Menu",
  class = ""
)
```

Arguments

...	UI elements to include within the header. They will be displayed on the right side.
left	UI element to put on the left of the header. It will be placed after (to the right) the title and menu button (if they exist).
center	UI element to put in the center of the header.
right	UI element to put to the right of the header. It will be placed before elements defined in ... (if there are any).
title	Dashboard title to be displayed in the upper left corner. If NULL, will not display any title field. Use "" for an empty title.
titleWidth	Title field width, one of c(NULL, "very thin", "thin", "wide", "very wide")
logo_align	Where should logo be placed. One of c("left", "center")
logo_path	Path or URL of the logo to be shown in the header.
color	Color of the sidebar / text / icons (depending on the value of 'inverted' parameter. One of c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")
inverted	If FALSE sidebar will be white and text will be colored. \ If TRUE text will be white and background will be colored. Default is FALSE.
disable	If TRUE, don't display the header.
show_menu_button	If FALSE, don't display the menu button. Default is TRUE.
menu_button_label	Text of the menu button. Default is "Menu".
class	CSS class to be applied to the container of dashboardHeader.

Value

A header that can be passed to [dashboardPage](#)

Functions

- `dashboardHeader()`: Create a header of a dashboard (alias for `dashboard_header` for compatibility with `shinydashboard`)

Examples

```
if(interactive()) {

  library(shiny)
  library(semantic.dashboard)

  ui <- dashboardPage(
    dashboardHeader(color = "blue", inverted = TRUE),
    dashboardSidebar(side = "left", size = "thin", color = "teal",
      sidebarMenu(
        menuItem(tabName = "tab1", "Tab 1"),
```

```

        menuItem(tabName = "tab2", "Tab 2"))),
  dashboardBody(tabItems(
    tabItem(tabName = "tab1", p("Tab 1")),
    tabItem(tabName = "tab2", p("Tab 2"))))
)

server <- function(input, output) {
}

shinyApp(ui, server)
}

```

dashboard_page

Create a dashboard.

Description

Create a page with menu item sidebar and body containing tabs and other additional elements.

Usage

```

dashboard_page(
  header,
  sidebar,
  body,
  title = "",
  suppress_bootstrap = TRUE,
  theme = NULL,
  margin = TRUE,
  class = "",
  sidebar_and_body_container_class = ""
)

dashboardPage(
  header,
  sidebar,
  body,
  title = "",
  suppress_bootstrap = TRUE,
  theme = NULL,
  margin = TRUE,
  class = "",
  sidebar_and_body_container_class = ""
)

```

Arguments

header	Header of a dashboard.
sidebar	Sidebar of a dashboard.
body	Body of a dashboard.
title	Title of a dashboard.
suppress_bootstrap	There are some conflicts in CSS styles between FomanticUI and Bootstrap. For the time being it's better to suppress Bootstrap. If TRUE bootstrap dependency from shiny will be disabled.
theme	Theme name or path. For possible options see semanticPage .
margin	If TRUE, margin to be applied to the whole dashboard. Defaults to TRUE.
class	CSS class to be applied to the page container (<body> tag).
sidebar_and_body_container_class	CSS class to be applied to the div containing dashboardSidebar and dashboardBody.

Value

Dashboard.

Functions

- `dashboardPage()`: Create a dashboard (alias for `dashboard_page` for compatibility with `shinydashboard`)

Examples

```
if(interactive()){

  library(shiny)
  library(semantic.dashboard)

  ui <- dashboardPage(
    dashboardHeader(color = "blue"),
    dashboardSidebar(side = "left", size = "thin", color = "teal",
      sidebarMenu(
        menuItem(tabName = "tab1", "Tab 1"),
        menuItem(tabName = "tab2", "Tab 2")))
    dashboardBody(tabItems(
      tabItem(tabName = "tab1", p("Tab 1")),
      tabItem(tabName = "tab2", p("Tab 2"))))
  )

  server <- function(input, output) {
  }

  shinyApp(ui, server)
}
```

dashboard_sidebar	Create a sidebar of a dashboard.
-------------------	----------------------------------

Description

Create a pushable sidebar of a dashboard with menu items and other additional UI elements.

Usage

```
dashboard_sidebar(  
    ...,  
    side = "left",  
    size = "thin",  
    color = "",  
    inverted = FALSE,  
    closable = FALSE,  
    pushable = TRUE,  
    center = FALSE,  
    visible = TRUE,  
    disable = FALSE,  
    overlay = FALSE,  
    dim_page = FALSE,  
    class = ""  
)
```

```
dashboardSidebar(  
    ...,  
    side = "left",  
    size = "thin",  
    color = "",  
    inverted = FALSE,  
    closable = FALSE,  
    pushable = TRUE,  
    center = FALSE,  
    visible = TRUE,  
    disable = FALSE,  
    overlay = FALSE,  
    dim_page = FALSE,  
    class = ""  
)
```

Arguments

...	UI elements to include within the sidebar.
side	Placement of the sidebar. One of c("left", "right", "top", "bottom")
size	Size of the sidebar. One of c("", "thin", "very thin", "wide", "very wide")

color	Color of the sidebar / text / icons (depending on the value of 'inverted' parameter. One of c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black"))
inverted	If FALSE sidebar will be white and text will be colored. \ If TRUE text will be white and background will be colored. Default is FALSE.
closable	If TRUE allow close sidebar by clicking in the body. Default to FALSE
pushable	If TRUE the menu button is active. Default to TRUE
center	Should label and icon be centered on menu items. Default to FALSE
visible	Should sidebar be visible on start. Default to TRUE
disable	If TRUE, don't display the sidebar.
overlay	If TRUE, opened sidebar will cover the tab content. Otherwise it is displayed next to the content. Relevant only for sidebar positioned on left or right. Default to FALSE
dim_page	If TRUE, page content will be darkened when sidebar is open. Default to FALSE
class	CSS class to be applied to the container of dashboardSidebar.

Value

A sidebar that can be passed to [dashboardPage](#)

Functions

- `dashboardSidebar()`: Create a sidebar of a dashboard (alias for `dashboard_sidebar` for compatibility with `shinydashboard`)

Examples

```
if(interactive()){

  library(shiny)
  library(semantic.dashboard)

  ui <- dashboardPage(
    dashboardHeader(color = "blue"),
    dashboardSidebar(side = "left", size = "thin", color = "teal",
      sidebarMenu(
        menuItem(tabName = "tab1", "Tab 1"),
        menuItem(tabName = "tab2", "Tab 2")))
    dashboardBody(tabItems(
      tabItem(tabName = "tab1", p("Tab 1")),
      tabItem(tabName = "tab2", p("Tab 2")))))
  )

  server <- function(input, output) {
  }

  shinyApp(ui, server)
}
```

dropdown_menu	Create a dropdown menu.
---------------	-------------------------

Description

Create a dropdown menu with additional UI elements.

Usage

```
dropdown_menu(..., type = "messages", icon = NULL, show_counter = TRUE)
```

```
dropdownMenu(..., type = "messages", icon = NULL, show_counter = TRUE)
```

Arguments

...	UI elements to include within the dropdown menu.
type	Type of the displayed items.
icon	Icon of the dropdown menu. If not specified created based on type argument.
show_counter	If true circular label with counter is going to be shown for dropdown.

Value

A dropdown menu that can be passed to [dashboardHeader](#)

Functions

- `dropdownMenu()`: Create a dropdown menu (alias for `dropdown_menu` for compatibility with `shinydashboard`)

Examples

```
dropdownMenu(icon = icon("warning sign"), taskItem("Project progress...", 50.777, color = "red"))
dropdownMenu(type = "notifications", notificationItem("This is notification!", color = "red"))
```

dropdown_menu_output	Create a dropdown menu output.
----------------------	--------------------------------

Description

UI-side function for dynamic `dropdownMenu`.

Usage

```
dropdown_menu_output(outputId)
```

```
dropdownMenuOutput(outputId)
```

Arguments

outputId Id of the output.

Value

A dropdown menu that can be passed to [dashboardHeader](#)

Functions

- `dropdownMenuOutput()`: Create a dropdown menu output (alias for `dropdown_menu` output for compatibility with shinydashboard)

Examples

```
## Not run:
dropdownMenuOutput("dropdown")

output$dropdown <- renderDropdownMenu({
  dropdownMenu(messageItem("Michał", "Test message", color = "teal"),
               messageItem("Marek", "Another test!", icon = "warning", color = "red"))
})

## End(Not run)
```

icon	Create Semantic UI icon tag (alias for icon for compatibility with shinydashboard)
------	--

Description

This creates an icon tag using Semantic UI styles.

Usage

```
icon(type, ...)
```

Arguments

type	A name of an icon. Look at http://semantic-ui.com/elements/icon.html for all possibilities.
...	Other arguments to be added as attributes of the tag (e.g. style, class etc.)

Examples

```
icon("dog")
```

`light_semantic_palette`*Semantic light colors <https://github.com/Semantic-Org/Semantic-UI/blob/master/src/themes/default/globals/site.variables>*

Description

Semantic light colors <https://github.com/Semantic-Org/Semantic-UI/blob/master/src/themes/default/globals/site.variables>

Usage`light_semantic_palette`**Format**

An object of class character of length 13.

`menu_item`*Create a menu item.*

Description

Create a menu item corresponding to a tab.

Usage

```
menu_item(  
  text,  
  ...,  
  icon = NULL,  
  tabName = NULL,  
  href = NULL,  
  newtab = TRUE,  
  selected = FALSE  
)
```

```
menuItem(  
  text,  
  ...,  
  icon = NULL,  
  tabName = NULL,  
  href = NULL,  
  newtab = TRUE,  
  selected = FALSE  
)
```

```

menuSubItem(
  text,
  ...,
  icon = NULL,
  tabName = NULL,
  href = NULL,
  newtab = TRUE,
  selected = FALSE
)

```

Arguments

text	Text to show for the menu item.
...	This may consist of menuSubItems.
icon	Icon of the menu item. (Optional)
tabName	Id of the tab. Not compatible with href.
href	A link address. Not compatible with tabName.
newtab	If href is supplied, should the link open in a new browser tab?
selected	If TRUE, this menuItem will start selected.

Value

A menu item that can be passed [sidebarMenu](#)

Functions

- `menuItem()`: Create a menu item (alias for `menu_item` for compatibility with shinydashboard)
- `menuSubItem()`: Create a menu item (alias for `menu_item` for compatibility with shinydashboard)

Examples

```
menuItem(tabName = "plot_tab", text = "My plot", icon = icon("home"))
```

menu_item_output	<i>Create a menu item output.</i>
------------------	-----------------------------------

Description

UI-side function for dynamic menuItem.

Usage

```

menu_item_output(outputId)

menuItemOutput(outputId)

```

Arguments

outputId Id of the output.

Value

A menu item that can be passed to [sidebarMenu](#)

Functions

- menuItemOutput(): Create a menu item output (alias for menu_item_output for compatibility with shinydashboard)

message_item	Create a message item.
--------------	------------------------

Description

Create a message item.

Usage

```
message_item(from, message, ..., icon = "user")
```

```
messageItem(from, message, ..., icon = "user")
```

Arguments

from	Who the message is from.
message	Text of the message.
...	Additional UI elements to include within the dropdown menu.
icon	Additional icon.

Value

A message item that can be passed to [dropdownMenu](#)

Functions

- messageItem(): Create a message item (alias for message_item for compatibility with shinydashboard)

Examples

```
messageItem("Marek", "Another test!", icon = "warning")
```

notification_item	Create a notification item.
-------------------	-----------------------------

Description

Create a notification item.

Usage

```
notification_item(text, icon = "warning", color = "")
notificationItem(text, icon = "warning", color = "")
```

Arguments

text	Text of the notification.
icon	Additional icon.
color	Color of the notification item. One of c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")

Value

A notification item that can be passed to [dropdownMenu](#)

Functions

- `notificationItem()`: Create a notification item (alias for `notification_item` for compatibility with shinydashboard)

Examples

```
notificationItem("This is notification!", color = "red")
```

render_dropdown_menu	Create a dropdown menu output.
----------------------	--------------------------------

Description

Server-side function for dynamic dropdownMenu.

Usage

```
render_dropdown_menu(expr, env = parent.frame(), quoted = FALSE)
renderDropdownMenu(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

expr	dropdownMenu.
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

Value

A dynamic dropdown menu that can be assigned to output.

Functions

- renderDropdownMenu(): Create a dropdown menu output (alias for render_dropdown menu for compatibility with shinydashboard)

Examples

```
## Not run:
dropdownMenuOutput("dropdown")

output$dropdown <- renderDropdownMenu({
  dropdownMenu(messageItem("Michał", "Test message", color = "teal"),
               messageItem("Marek", "Another test!", icon = "warning", color = "red"))
})

## End(Not run)
```

render_menu	<i>Create a menu output.</i>
-------------	------------------------------

Description

Server-side function for dynamic sidebarMenu.

Usage

```
render_menu(expr, env = parent.frame(), quoted = FALSE)
```

```
renderMenu(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

expr	menu.
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

Value

A dynamic menu that can be assigned to output.

Functions

- `renderMenu()`: Create a menu output (alias for `render_menu` for compatibility with shinydashboard)

<code>render_value_box</code>	<i>Create a value box output.</i>
-------------------------------	-----------------------------------

Description

Server-side function for dynamic valueBox.

Usage

```
render_value_box(expr, env = parent.frame(), quoted = FALSE)
```

```
renderValueBox(expr, env = parent.frame(), quoted = FALSE)
```

```
renderInfoBox(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

<code>expr</code>	ValueBox.
<code>env</code>	The environment in which to evaluate <code>expr</code> .
<code>quoted</code>	Is <code>expr</code> a quoted expression (with <code>quote()</code>)? This is useful if you want to save an expression in a variable.

Value

A dynamic valueBox that can be assigned to output.

Functions

- `renderValueBox()`: Create a value box output (alias for `render_value_box`)
- `renderInfoBox()`: Create a value box output (alias for `render_value_box`)

Examples

```
## Not run:
valueBoxOutput("value_box")

output$value_box <- renderValueBox({
  valueBox(
    value = 33.45,
    subtitle = "Simple valuebox",
```

```

        icon = icon("bar chart"),
        color = "purple",
        width = 5)
    })

    ## End(Not run)

```

semantic_palette	Semantic colors	https://github.com/Semantic-Org/Semantic-UI/blob/master/src/themes/default/globals/site.variables
------------------	-----------------	---

Description

Semantic colors <https://github.com/Semantic-Org/Semantic-UI/blob/master/src/themes/default/globals/site.variables>

Usage

```
semantic_palette
```

Format

An object of class character of length 13.

sidebar_menu	Create a sidebar menu.
--------------	------------------------

Description

Create a sidebar menu with menu items.

Usage

```
sidebar_menu(...)
```

```
sidebarMenu(...)
```

Arguments

... Menu items.

Details

It's possible to set selected menu item by setting 'selected = TRUE' in 'menuItem'.

Value

A sidebar menu that can be passed [dashboardSidebar](#)

Functions

- `sidebarMenu()`: Create a sidebar menu (alias for `sidebar_menu` for compatibility with shinydashboard)

Examples

```
sidebarMenu(  
  menuItem(tabName = "plot_tab", text = "My plot", icon = icon("home")),  
  menuItem(tabName = "table_tab", text = "My table", icon = icon("smile"), selected = TRUE)  
)
```

sidebar_menu_output	Create a sidebar menu output.
---------------------	-------------------------------

Description

UI-side function for dynamic `sidebarMenu`.

Usage

```
sidebar_menu_output(outputId)
```

```
sidebarMenuOutput(outputId)
```

Arguments

outputId	Id of the output.
----------	-------------------

Value

A sidebar menu that can be passed to [dashboardSidebar](#)

Functions

- `sidebarMenuOutput()`: Create a sidebar menu output (alias for `sidebar_menu` output for compatibility with shinydashboard)

sidebar_user_panel	Create a user panel
--------------------	---------------------

Description

This creates an user panel using Semantic UI styles.

Usage

```
sidebar_user_panel(name, subtitle = NULL, image = NULL, image_size = "tiny")
```

```
sidebarUserPanel(name, subtitle = NULL, image = NULL, image_size = "tiny")
```

Arguments

name	Name of the user
subtitle	Information to be displayed below the name (for example if the user is online)
image	Path to an image. This can be a relative link to an existing 'www/' directory, or an URL to an image
image_size	CSS class to display the image, see Semantic documentation for all sizes (goes from 'mini' to 'massive')

Value

A div tag with the user panel

Functions

- sidebarUserPanel(): Create a sidebar user panel (alias for sidebar_user_panel for compatibility with shinydashboard)

Examples

```
sidebarUserPanel(
  "Some Name",
  subtitle = shiny::a(href = "#", icon("circle"), "Online"),
  # Image file should be in www/ subdir
  # or a link to a image
  image = "some_image_located_inside_www_dir.jpg",
  image_size = "mini"
)
```

```
ui_user <- sidebarUserPanel(
  "Jane Smith",
  subtitle = shiny::a(href = "#", icon("circle"), "Online"),
  # Image file should be in www/ subdir
  # or a link to a image
  image = base::system.file(
```

```

    file.path('examples', "www", "jane_smith.jpg"),
    package = "semantic.dashboard"
  ),
  image_size = "mini"
)

if (interactive()) {
  ui <- dashboardPage(
    dashboardHeader(),
    dashboardSidebar(
      ui_user,
      sidebarMenu(
        menuItem("Tab 1", tabName = "tab1"),
        menuItem("Tab 2", tabName = "tab2")
      )
    ),
    body = dashboardBody(
      tabItems(
        tabItem(tabName = "tab1", h2("Tab 1")),
        tabItem(tabName = "tab2", h2("Tab 2"))
      )
    )
  )
}

server <- function(input, output, session) {}
shinyApp(ui, server)
}

```

tab_box

Create a tab box.

Description

Create a tab box with additional UI elements.

Usage

```

tab_box(
  tabs,
  title = NULL,
  color = "",
  ribbon = TRUE,
  title_side = "top right",
  collapsible = TRUE,
  width = 8,
  id = NULL,
  ...
)

```

```

tabBox(
  tabs,
  title = NULL,
  color = "",
  ribbon = TRUE,
  title_side = "top right",
  collapsible = TRUE,
  width = 8,
  id = NULL,
  ...
)

```

Arguments

tabs	Tabs to include within the box.
title	Label of the box.
color	Color of the box. One of c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")
ribbon	Should label be presented as ribbon.
title_side	Side of a label. One of c("top", "bottom", "top left", "top right", "bottom left", "bottom right") if ribbon = FALSE, or one of c("top left", "top right") if ribbon = TRUE
collapsible	Should minimize button be added to label.
width	Width of the box.
id	ID of the box.
...	other elements of the box.

Value

A box that can be passed to [dashboardBody](#)

Functions

- `tabBox()`: Create a tab box (alias for `tab_box` for compatibility with shinydashboard)

Examples

```

tabBox(title = "Sample tab box", color = "blue", width = 5,
  tabs = list(
    list(menu = "First Tab", content = "This is first tab"),
    list(menu = "Second Tab", content = "This is second tab")
  ))

```

tab_item	Create a tab
----------	--------------

Description

Create a tab panel with additional UI elements.

Usage

```
tab_item(tabName, ..., fluid = TRUE)
```

```
tabItem(tabName, ..., fluid = TRUE)
```

Arguments

tabName	Id of the tab.
...	UI elements to include within the tab.
fluid	Controls whether tab width should be 100% (TRUE) or limited by Foomantic UI breakpoints (FALSE).

Value

A tab that can be passed to [dashboardBody](#)

Functions

- `tabItem()`: Create a tab (alias for `tab_item` for compatibility with shinydashboard)

Examples

```
tab_item(tabName = "tab1", "Tab 1")
```

tab_items	Create a panel with tabs.
-----------	---------------------------

Description

Create a panel with tabs.

Usage

```
tab_items(...)
```

```
tabItems(...)
```

Arguments

... Tabs.

Value

A panel with tabs that can be passed to [dashboardBody](#)

Functions

- `tabItems()`: Create a panel with tabs (alias for `tab_items` for compatibility with shinydashboard)

Examples

```
tabItems(
  tabItem(tabName = "tab1", "Tab 1"),
  tabItem(tabName = "tab2", "Tab 2"))
```

task_item	<i>Create a task item.</i>
-----------	----------------------------

Description

Create a task item.

Usage

```
task_item(text, value, color = "")
taskItem(text, value, color = "")
```

Arguments

text	Progress bar label.
value	Progress bar value.
color	Color of the task item. One of <code>c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")</code>

Value

A task item that can be passed to [dropdownMenu](#)

Functions

- `taskItem()`: Create a task item (alias for `taks_item` for compatibility with shinydashboard)

Examples

```
taskItem("Project progress...", 50.777, color = "red")
```

update_tab_items	<i>Change the selected tab on the client</i>
------------------	--

Description

Change the selected tab on the client

Usage

```
update_tab_items(session = shiny::getDefaultReactiveDomain(), tab)
```

```
updateTabItems(session = shiny::getDefaultReactiveDomain(), tab)
```

Arguments

session	The session object passed to function given to shinyServer
tab	The name of the tab that should be selected

Functions

- `updateTabItems()`: Change the selected item on the client (alias for `update_tab_items` for compatibility with shinydashboard)

Examples

```
if (interactive()) {
  ui <- dashboardPage(
    dashboardSidebar(
      sidebarMenu(
        menuItem("Tab 1", tabName = "tab1"),
        menuItem("Tab 2", tabName = "tab2")
      )
    ),
    dashboardBody(
      tabItems(
        tabItem(tabName = "tab1", h2("Tab 1")),
        tabItem(tabName = "tab2", h2("Tab 2"))
      )
    )
  )
}

server <- function(input, output, session) {
  update_tab_items(tab = "tab2")
}

shinyApp(ui, server)
}
```

`value_box`*Create a valueBox.*

Description

Create a valueBox with additional UI elements.

Usage

```
value_box(subtitle, value, icon = NULL, color = "blue", width = 5, size = "")
```

```
valueBox(subtitle, value, icon = NULL, color = "blue", width = 5, size = "")
```

```
infoBox(subtitle, value, icon = NULL, color = "blue", width = 5, size = "")
```

Arguments

subtitle	Label of the valueBox.
value	Value of the valueBox.
icon	Icon of the valueBox.
color	Color of the valueBox. One of c("", "red", "orange", "yellow", "olive", "green", "teal", "blue", "violet", "purple", "pink", "brown", "grey", "black")
width	Width of the valueBox.
size	Size of value. One of c("mini", "tiny", "small", "", "large", "huge"). Default is "".

Value

A valueBox that can be passed to [dashboardBody](#)

Functions

- `valueBox()`: Create a valueBox (alias for `value_box`)
- `infoBox()`: Create a valueBox (alias for `value_box`)

Examples

```
valueBox("Unread Mail", 44, icon("mail"), color = "blue", width = 5, size = "tiny")
```

value_box_output	Create a value box output.
------------------	----------------------------

Description

UI-side function for dynamic valueBox.

Usage

```
value_box_output(outputId, width = 5)
```

```
valueBoxOutput(outputId, width = 5)
```

```
infoBoxOutput(outputId, width = 5)
```

Arguments

outputId	Id of the output.
width	Width of the valueBox.

Value

A value box that can be passed to [dashboardBody](#)

Functions

- `valueBoxOutput()`: Create a valueBox output (alias for `value_box_output`)
- `infoBoxOutput()`: Create a valueBox output (alias for `value_box_output`)

Examples

```
## Not run:
valueBoxOutput("value_box")

output$value_box <- renderValueBox({
  valueBox(
    value = 33.45,
    subtitle = "Simple valuebox",
    icon = icon("bar chart"),
    color = "purple",
    width = 5)
})

## End(Not run)
```

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